

longing + forgetting

matthew gingold
thecla schiphorst
philippe pasquier

January 24 to April 27, 2014
UrbanScreen

West wall of the Chuck Bailey Recreation Centre
Exhibitions begin 30 minutes after sunset, and end at midnight.

Interactive Event
Thursday, April 24, 2014 8:30PM
@ UrbanScreen

Free event with refreshments
Use a mobile device to activate the characters
to climb, leap, and maneuver on the wall.



surrey
art gallery

UrbanScreen

AT CHUCK BAILEY RECREATION CENTRE

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Video characters inhabit the west wall of Chuck Bailey, climbing the wall, sitting on window ledges, and looking out towards the passing SkyTrain in Matthew Gingold, Thecla Schiphorst, and Philippe Pasquier's new artwork.

The artwork runs as a generative video from January 24 to April 27, and the interactive artwork, where mobile devices control the characters' movement, will be demonstrated on April 24.



Matthew Gingold has been developing and implementing technology in performance and installation for the last 15 years. His practice spans theatre, dance, museum, and gallery contexts. He is particularly interested in the social and cultural meanings that technology create in and of themselves – and how these can be harnessed in the production of unique, live(d) experience. His work has been presented at Ars Electronica, Medialab-Prado, Teatro Mayor, MOCA Taipei, Expo Bicentenario, Seoul Festival, Melaka Festival, MONA/FOMA, Melbourne Museum, and National Portrait Gallery of Australia.

Thecla Schiphorst is an artist and Associate Professor and Associate Director of the School of Interactive Arts and Technology at Simon Fraser University. Her background in dance and computing form the basis for her work in embodied interaction, movement expression, and interactive art. She collaborated with Merce Cunningham from 1990 to 2005 supporting his creation of new dance with the computer and she is the recipient of the 1998 PetroCanada Award in New Media, a biennial award presented to a Canadian artist. Her art installations have been exhibited worldwide in venues including Ars Electronica, Dutch Electronic Arts Festival, Future Physical, SIGGRAPH, Wexner Centre for the Arts, Canadian Cultural Centre in Paris, and ICA London.

Philippe Pasquier is Associate Professor and Graduate Program Chair at Simon Fraser University's School of Interactive Arts and Technology. He is both a scientist specializing in artificial intelligence and a multi-disciplinary artist. His scientific research focuses on the development of models and tools for endowing machines with autonomous, intelligent or creative behaviour. His contributions range from theoretical research in artificial intelligence and machine learning to applied artistic research and practice in computational creativity and generative art. His work has been shown internationally, published in over 100 peer-reviewed forums, and funded by more than 20 scientific or cultural institutions worldwide.

This artwork is a collaboration between Matthew Gingold, Thecla Schiphorst, and Philippe Pasquier. Directed by Matthew Gingold. Produced by Thecla Schiphorst in collaboration with Philippe Pasquier. Choreography by Thecla Schiphorst. Associate Producer: Kristin Carlson. Set Design by Greg Snider. Lighting Design by Ben Rogalsky. Performed by Shannon Cuykendall, Matt Duncan, Sarah Fdili Alaouim, Meghan Goodman, Marcus Marshall, Joshua Ongcol, Priya Rajaratnam, Bladimir Santos Laffita, Nathalie Sanz, Cara Siu, Yawen Wang, and Martin Wong. Video Shoot sponsored by Simon Fraser University's School for the Contemporary Arts and Goldcorp Woodwards.

Longing and Forgetting is an outcome of research that explores how movement can be used more expressively and intelligently within interactive technologies.

The artists gratefully acknowledge the support of the Social Sciences and Humanities Research Council (Moving Stories and Mobile Presence), CANARIE (m+m: movement + meaning middleware) and the Natural Sciences and Engineering Research Council.

INTERACTIVE EVENT

Thursday, April 24, 2014 8:30PM
@ UrbanScreen
projecting interactive art after dark

Free event with refreshments

Use a mobile device to activate the characters to climb, leap, and maneuver on the wall.

UrbanScreen venue
Chuck Bailey Recreation Centre
13458 107A Avenue Surrey, BC V3T 0G4
604.598.5898

UrbanScreen is a satellite venue of the Surrey Art Gallery and is located on the west wall of the Chuck Bailey Recreation Centre. The venue can be viewed from the SkyTrain between Gateway and Surrey Central stations.

surreyurbanscreen.ca
artgallery@surrey.ca



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Download the ArtWalk app on your smartphone and discover public art in Surrey's City Centre. Be introduced to the artists and their ideas, locate the nearest artworks, and share them with your friends. For more information visit surrey.ca/publicart.

This public art walking tour was developed in partnership with the Virtual Museum of Canada at virtualmuseum.ca, an initiative of the Department of Canadian Heritage.

UrbanScreen was made possible by the City of Surrey Public Art Program, with support from the Canada Cultural Spaces Fund of the Department of Canadian Heritage, the Surrey Art Gallery Association and the BC Arts Council Unique Opportunities Program, and is a legacy of the Vancouver 2010 Cultural Olympiad project CODE. Surrey Art Gallery gratefully acknowledges funding support from the Canada Council for the Arts and the BC Arts Council for its ongoing programming including this exhibition.



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